

Initial Experiences with VR

VR is... good?

So far it's a little disorienting at times. My body expects to be moving when my character does, and at first that gave a sort of motion sickness that I wasn't expecting. Teleportation movement types prevented that at times, but felt less immersive.

The strangest sensation is actually coming out of VR, where everything feels floaty and somewhat unreal for some time after. This feeling of wrongness, that I've decided to dub "reality sickness" has taken several days to get over, and I still find myself surprised to see my hands or to be stopped by a wall.

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